



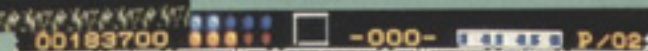
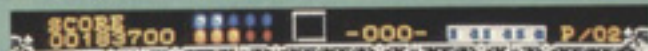
Gynoug scored a massive 91% in this month's MEAN MACHINES (check out the review on page 78), and ranks as one of the greatest Megadrive shoot 'em ups available! Unfortunately, it's also a bit on the tough side, so smart cookies should have a butcher's at these tips from the man who knows, Gary Harrod!

GYNUG

THE MEAN MACHINES ARCHIVE

STAGE 1

Blast for all your worth at the yellow fleshy parts of level one's mid-level guardian! They're found just under its neck. Simply keep to the left and watch out for the bouncing bullets near the bottom of the screen.



The main baddie of level one is the bullet-spewing locomotive from Hell! Keep to the far left to avoid certain death when it drops out from the sky! Blast away at its blue face to despatch this dreaded 6.15 from Hades!



You need keen reflexes and plenty of shoot 'em up cunning in order to defeat the spectral serpent that lurks mid-way through level three! Check the direction the serpent leaves the screen from, because he comes back at a similar angle...



STAGE 2

There's plenty of underwater arcade action when you face this crusty crustacean from the middle of level two! Just keep to the far left and fire away!



A horrifying sunken wreck appears to challenge you at the end of level two. Concentrate your fire on the mast head and then finish off this terror by blasting at the giant purple face! The screenshot opposite shows you the best position to attack from.



GENERAL TIPS

RED FIREPOWER is suited most against the end-of-level guardians. This allows greater mobility when attacking and allow you to concentrate your fire.



BLUE FIREPOWER is not quite as good as the red weapon, but has the benefit of added protection from above and below due to its unique firing arc. This comes into its own on stage three, when swords rain down from the top of the screen!



SPEED is essential as Wor is not very mobile to begin with. Collect three feathers to make our hero most controllable, as collecting any more makes our hero far too over-responsive.

STAGE 3



The end-of-level three provides the angelic hero with a worthy opponent - a terrifying burner from the infernal regions of pandemonium! Extinguish his fire by directing your attacks at the blue glow emanating from its mouth!



GYNNOUG

EXTRA MEN

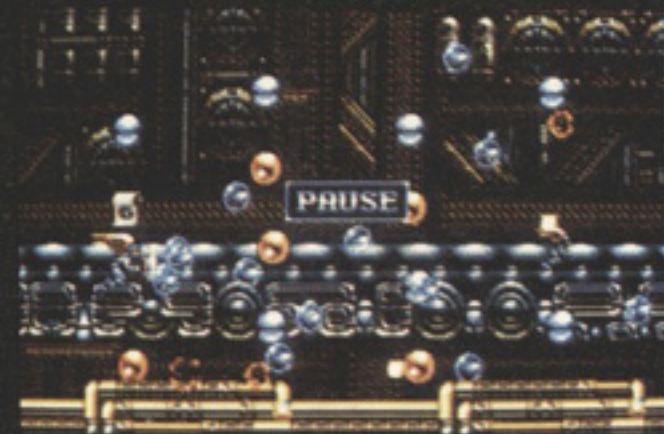
Extra men can be added to your collection during the game. Here are the locations of four bonus lives.



STAGE ONE



STAGE TWO



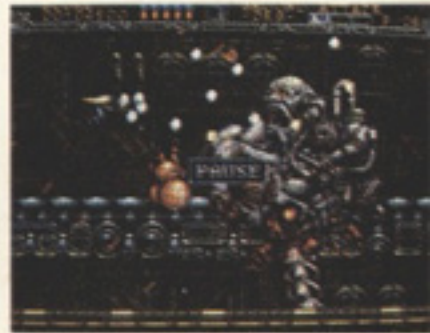
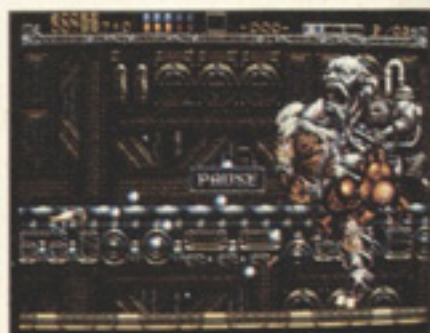
STAGE FOUR

STAGE 4

Level four's mid-level mechanical refugee from a Jules Verne novel is best dealt with by keeping to the left. This gives you the best chance of dodging the masses of bullets fired at you! Don't worry about the grey missiles - your own bullets should automatically deal with them!



The deformed demon at the end of level four is best defeated by shooting directly for its heart! Concentrate your efforts on avoiding its deadly diced-carrot fire!



STAGE 6

You take to the skies in the final stage to face Gynoug himself, but before you can meet him you must take on all of the previous six end-of-level guardians. Use the same tactics as before against these beasts and be sure to collect as many crystals between guardians to power-up because they aren't any magic scrolls on this level!



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STAGE 5

Rapidly blast the orb at the centre of the body to destroy the mid-level guardian. Watch out for the flying rocks that surround the beast - these are indestructible! Keep an eye on the small bullets because these little blighters split into six-way fire right in front



It should come as no surprise to know that the weak spot on this malformed mutant is its face. Stay in the top left corner when attacking. You can destroy the creature's fireballs, but the bullets must be avoided.



Fast reflexes are in order when you come up against the crippled creature creator, Gynoug. Concentrate your attacks towards the centre of this embryonic entity. At first, your attacks will appear to inflict no damage. Don't worry, they do the job - it just takes a while that's all. Gynoug attacks with circular spores. These take a few shots before they explode, so it's best just to avoid them.



MAGICAL MIGHT

Even Paul Daniels would be envious of the array of magical powers available to Wor throughout the game. Magic is no substitute for pure blasting power - it just makes things a tad easier. See which magic scrolls you prefer to use and try to collect as many as possible for greater power. When you have full power select the magic ready for use, or avoid collecting any more scrolls.

