

Final Fight

HAGAR. The strongest, but slowest. Keep punching and let enemies come to you. Gather them into a group and back slam them into one another. Avoid using weapons on fast opponents.

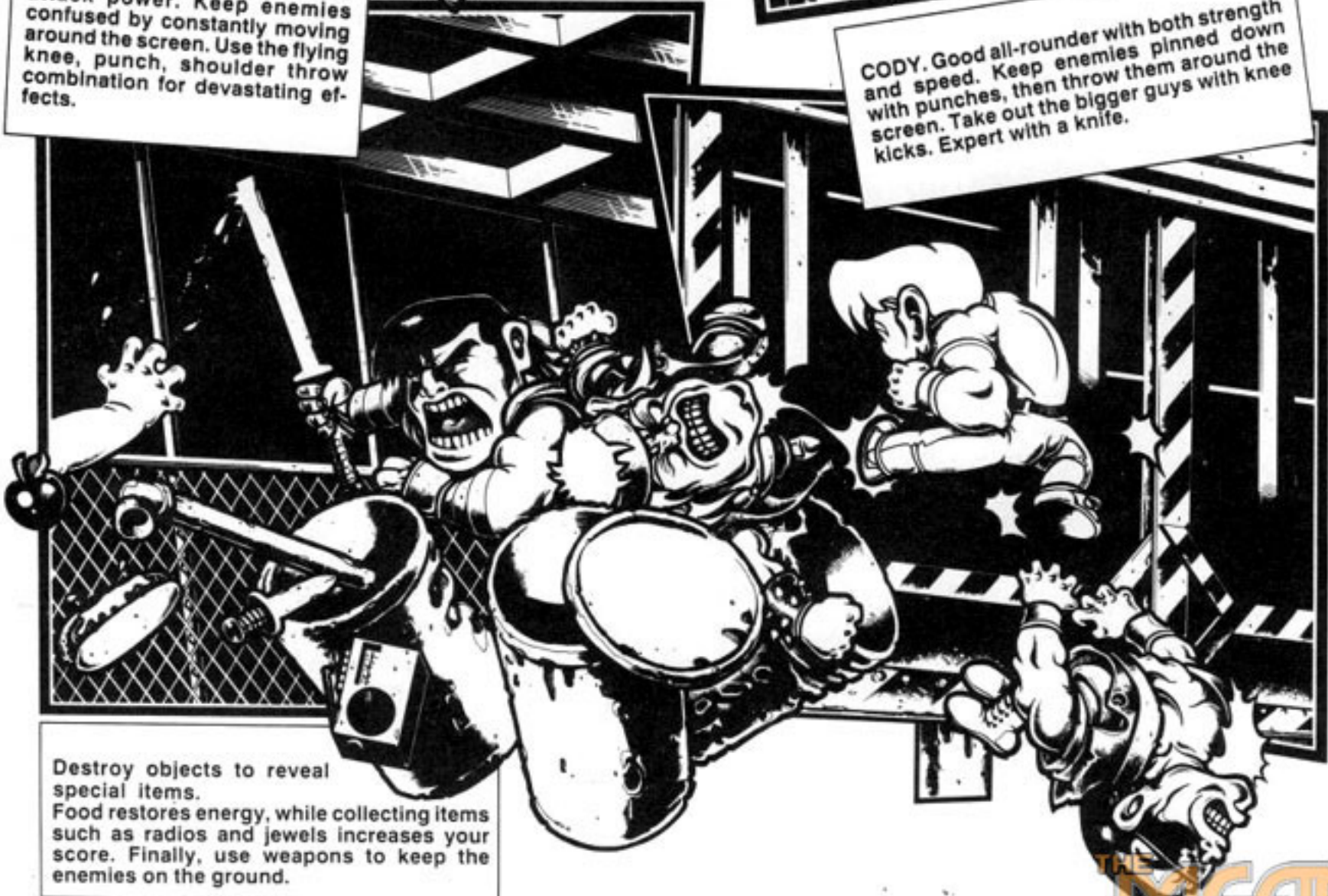


HAGAR



GUY. Extremely fast, but lacks attack power. Keep enemies confused by constantly moving around the screen. Use the flying knee, punch, shoulder throw combination for devastating effects.

CODY. Good all-rounder with both strength and speed. Keep enemies pinned down with punches, then throw them around the screen. Take out the bigger guys with knee kicks. Expert with a knife.

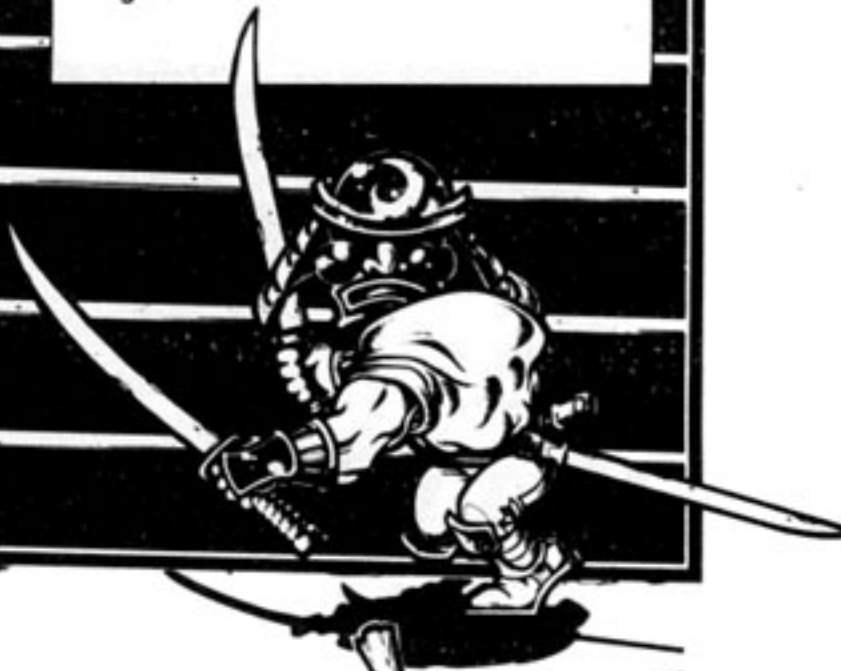


Destroy objects to reveal special items. Food restores energy, while collecting items such as radios and jewels increases your score. Finally, use weapons to keep the enemies on the ground.

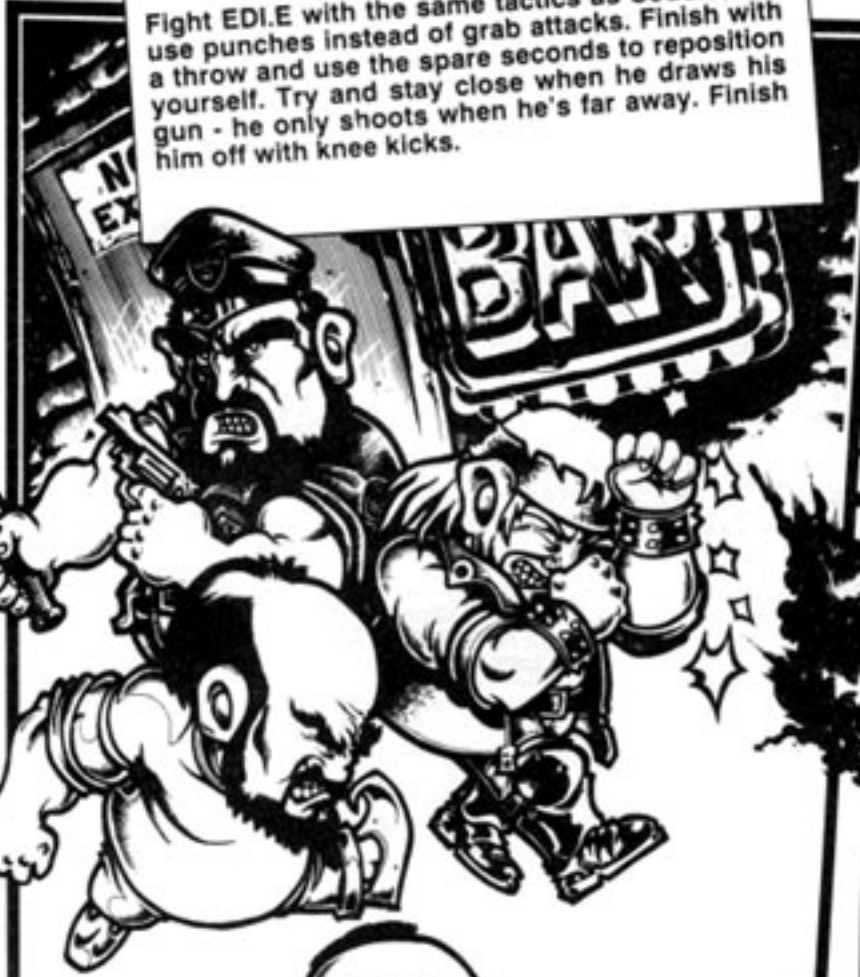


When DAMND appears, drain his energy with knee kicks or head butts. While Damnd is sitting on the wall, attack the smaller thugs, but be prepared to dodge him when he does his flying kicks.

Never get in front of SODOM when he's armed with swords. Move above or below him, grab him and either knee kick or head butt to stun him. Try and grab him as soon as he stands. If he charges, kick him down and grab him.



Fight EDI.E with the same tactics as Sodom, but use punches instead of grab attacks. Finish with a throw and use the spare seconds to reposition yourself. Try and stay close when he draws his gun - he only shoots when he's far away. Finish him off with knee kicks.



Avoid using grab attacks against ROLENTO. He attacks with a stick, so kick to keep him at bay. If he strikes you, you have several seconds to attack. If he tries a flying kick, defend with a death blow. When he throws grenades, dodge them and use grab attacks.



Stay at the bottom of the screen and when ABIGAIL runs on, use your grab attacks twice. After that he grabs you, so avoid getting too close. When he charges you must punch in his direction.



The boss - CROSS-BOW. He fires his weapon if you walk in front of him, so keep moving and use sneak attacks. It's tricky to grab him, so stick to punches and kicks. Throwing enemies at him puts him off balance. Cody and Guy can deflect crossbow bolts fired horizontally, not diagonally.