

BY: OCEAN
PRICE: £24.99

MR DO!

ORIGINAL COIN-OP RELEASE: 1983

ORIGINAL COIN-OP BY: UNIVERSAL

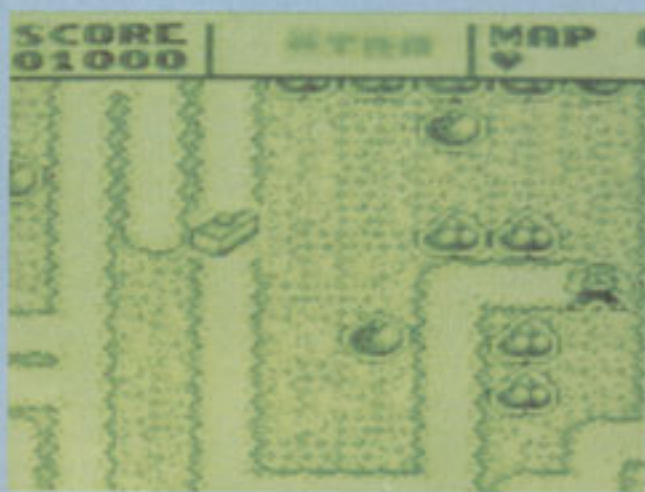
ORIGINAL COIN-OP HISTORY:

A very original coin-op which along with Dig Dug spawned a whole new genre of underground digging games like Boulderdash.

GAME: Mr Do is trapped underground and must complete each screen by either eating all the strawberries or squashing or shooting all the monsters.



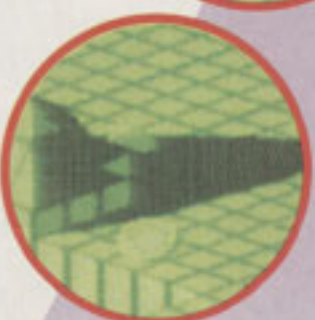
▲ Mr Do can use the apples to crush the marauding maze dwellers but care must be taken because they can also finish you off too!



COMMENT

Players of the original Mr Do! coin-op will be disappointed to find that although this looks and sounds very similar to the coin-op, the programmers haven't quite got the gameplay 100% right - and with a little more playtesting and reference to the original machine it could have been just that. That's not to say it's bad though. Those who don't remember the 1983 coin-op so well will find this a thoroughly enjoyable, fast, frantic and highly addictive game which looks as fresh today as it first did back in '83.

PRESENTATION 89%
GRAPHICS 87%
SOUND 86%
PLAYABILITY 88%
LASTABILITY 83%
ACCURACY TO COIN-OP 80%
OVERALL 86%



BY: MINDSCAPE
PRICE: £24.99

MARBLE MADNESS

ORIGINAL COIN-OP RELEASE: 1984

ORIGINAL COIN-OP BY: ATARI

ORIGINAL COIN-OP HISTORY:

Yet another rollerball-controlled coin-op, this was the first game to appear on Atari's short-lived System 7 format (Peter Packrat and Indiana Jones and the Temple of Doom were two others). Its amazing graphics and stereo FM sound were revolutionary at the time.

GAME: Guide your marble across six different landscapes before the time runs out.

COMMENT

Outstanding! This is basically a perfect, black and white version of the original machine. All six levels of the coin-op, the graphics and the sound have been squeezed into a Gameboy cartridge to create one of the best arcade conversions around. Okay, so the control method takes a bit of getting used to, but otherwise this is the tops.

PRESENTATION 74%
GRAPHICS 90%
SOUND 86%
PLAYABILITY 90%
LASTABILITY 85%
ACCURACY TO COIN-OP 98%
OVERALL 89%