



RICH

COMMENT

I bought the original Double Dragon, and although the graphics and sound are far superior, the gameplay itself isn't really that much different. But it's still the best beat 'em up on the Gameboy and will doubtlessly go down a storm with Double Dragon fans.

Those Double Dragon boys are back for their second Gameboy adventure. After heroically defeating the Black Gang in the first Double Dragon caper, they decided to hone their martial arts skills by training with the Scorpion gym. They soon become teachers, and the boss, Gordon, takes to the lads instantly...

However, one of the other teachers, a twisted creature called Anderson is jealous of the Dragons' sudden popularity and butchers Gordon's prize pupil - making it seem like the Dragon boys did it. Gordon is a tad annoyed and orders the heroes' immediate execution!

Using a rather bizarre form of logic, the Double Dragons realise that the only way to clear their name is to find Anderson and beat him into confessing his dark secrets. However, the boys have to face up to both the irate Scorpions AND Anderson's personal body guards!

COMMENT



JULIAN

Although the graphics and sound are much improved over the original, this is essentially more of the same, with gameplay that's very similar to the predecessor! Still, if you're not yet bored of the Double Dragon theme and are after a solid beat 'em up - this is the one to get.

DRAGON ATTACK

A large repertoire of moves are available to the Double Dragon lads, including punches, kicks, head butts and a very strange special move. This move involves crouching down, and leaping up into the air, fist outstretched. Should any enemy sprite get in the way of this, it's curtains!



ACCLAIM £19.99

RATINGS	
PRESENTATION	83%
GRAPHICS	82%
SOUND	81%
PLAYABILITY	82%
LASTABILITY	80%
OVERALL	81%

