



REVIEW

# CHUCK ROCK

Poor old Chuck Rock! His missus has been mercilessly kidnapped by the evil Gary Gritter! In his quest to rescue Ophelia, his lady love, he has to follow Gritter through some of the most treacherous areas of prehistoric Earth until he faces his arch-nemesis in the final showdown!

What this generally entails is screen after scrolling screen of platform fun as Chuck uses his incredible cunning along with his massive belly-butting and rock-throwing abilities against the many stone age terrors.

Have you got what it takes to rescue Chuck Rock's wife from the clutches of evil?



▲ The Gary Harrod lookalike struts around prehistoric Earth admiring the scenery.



Chuck Rock lurks behind some undergrowth.

COMMENT

Obviously the excellent graphics and sounds have been somewhat trimmed down during the translation from Megadrive to Master System, but the rest of the game has everything that made the 16-bit version such a laugh, and the end result is one of the best platform games available on the Master System. There's a real sense of fun running throughout the game, and the highly enjoyable platform action combined with the logical puzzle solving adds up to a Master System game that you'd be daft to miss.

JULIAN

FRIENDLY DINOSAURS

Not all of the dinosaurs in the game are after Chuck's blood. Indeed, some of the lizard-related creatures actually aid Chuck in his quest to locate his true love. For example, at several stages in the game, Chuck cannot progress unless he enlists the aid of a flying pterodactyl that whisks him off to pastures new.





## COMMENT

Okay, so the graphics aren't as good as the Megadrive version. However, Chuck Rock is still as playable as the 16-bit version with the same great fusion of reaction-testing

## RICH

and mini-puzzle solving. The game is really challenging as well. The first couple of levels may be quite simple to complete, but after that it's a completely different story and many hours will spent as you try to get closer to Gary Gritter's lair. I had a lot of fun with Chuck Rock - it's definitely the most fun I've had with the Master System for ages. Highly recommended.



▲ Chuck ponders a problem.



▲ A fine leap from Chuck.



## LETHAL WEAPON

Rather strangely, Chuck Rock has something in common with the "wrestler", Big Daddy, in that he likes to repel his opponents by letting loose with his massive belly! This "belly butt" (as it's known) is effective against just about any opponent in the game, although for long range combat, Chuck has to rely on his boulders for help.



BY: VIRGIN

PRICE: £TBA

RELEASE DATE: JULY

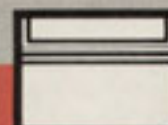
GAME DIFFICULTY: MEDIUM

LIVES: 5

CONTINUES: 0

SKILL LEVELS: 1

RESPONSIVENESS: SKILL



PRESENTATION 78%

*A nice intro screen, but that's really about it.*

GRAPHICS 83%

*Some highly detailed graphics for the backdrops and smooth, well-defined sprites.*

SOUND 85%

*Groovy tunes and some sampled effects make up the soundtrack for the game.*

PLAYABILITY 90%

*The game is very addictive from the outset, with lots of action to keep you occupied...*

LASTABILITY 90%

*...and the tough challenge should have you coming back to this for ages.*

OVERALL 90%

*Chuck Rock is a great cartoon-style platform game that should be checked out very soon.*